

Capital Area Marching Association
(C.A.M.A.)
Rules and Regulations

Majorette Corps
Dance Twirl Teams
Pom Pon Teams
Individual Competitors

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Majorette Officers

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Members of Majorette Judges Organization attending 2016 rules meeting

Rocky Willis	Kim Summers	Candi Mendoza	Angela Ridenour
Dale Thomas	Tenaya Ramey	Donna Landsperger	Amy Russo/Kimberly Helton (Fierce Attitude)

Majorette Judges Board

The CAMA Majorette Judges Board is comprised of all active Majorette Judges. Each such judge has one vote at the annual Majorette Judges Board meeting to be held in the fall of the current year. At this meeting, officers are elected and all suggested rule changes are discussed and acted upon.

Duties of Officers

Chairperson- Administers all meetings, including any judge seminars; coordinates approval of all CAMA sanctioned field day majorette events; works with CAMA judge assignor to coordinate assignment of majorette judges for CAMA sanctioned events; edits the majorette regulations manual; coordinates and oversees the Miss CAMA competition; and is a member of the CAMA Executive Board and Championship Committee. Oversees recruitment of new judges; prepares and administers judges test; monitors apprentice judges; and assists with all other majorette matters.

Vice-Chairperson- Assists with all duties listed above and assumes all duties of Chairperson when he/she is absent or incapacitated.

Secretary- Takes minutes of all majorette board meetings, distributes minutes to the CAMA body, CAMA Secretary and all Majorette judges.

Ethics & Grievance Committee

Composed of the Majorette Judges Board officers and all members of the Majorette Judges Organization who can attend a scheduled meeting.

Suggested Rule Changes and/or Complaints

Any suggested rule changes or complaints must be in writing, signed and submitted to the Majorette Judges Board Chairperson for action.

Introduction

This manual is designed by the Capital Area Marching Association (CAMA) as its majorette definitions, interpretations, and instructions for all CAMA sanctioned twirling and pom pon events.

The material contained herein has been prepared to provide judges and contestants with an understanding of the rules and regulations of the CAMA majorette adjudication system. The manual covers the judging of a majorette corps, a dance twirl team, a pom pon team, and individual competitions.

This manual is in a continuous process of development and improvement and will be updated annually. Revised pages will be distributed to all members of CAMA at the January CAMA meeting. Anyone wishing an additional copy of this annual should contact the Majorette Judges Organization Chairperson.

Should a situation arise that is not covered in the majorette rules and regulations, any and all members of the Majorette Judges board present at a contest reserve the right to make decisions in the best interest of the affected participants. Majorette Judges Board decisions are final.

Majorette Corps Marching Requirements

1. Determining Majorette Corps Classification

- A. **Beginner:** Majorette sections are in the Beginner division until winning 4 first place awards (in competition with at least one other like section) when judged at CAMA field days within the past two years.
- B. **Intermediate:** Majorette sections are in the Intermediate division after winning their 4th first place award in the Beginner division (in competition with at least one other like section) when judged at CAMA field days within the past two years.
- C. **Advanced:** Majorette sections are in the Advanced division after winning their 4th first place award in the Intermediate division (in competition with at least one other like section) when judged at CAMA field days within the past two years.

Beginner and Intermediate Majorette sections must move up in classification after two years in the division regardless of the number of wins the section has acquired.

Once a majorette section attains a classification of Intermediate or Advanced, that section must stay in the division unless the section petitions the Majorette Judge's Board to move backwards into a lower division.

A section may choose to compete in any higher division, but must remain there the rest of the competing season. If choosing any higher division than the previous marching season or deciding on a change during the marching season, a section must notify the Majorette Judge's Board Chairperson and the Tabulation Chairperson of its intention to compete in any higher division.

2. Requesting to Change Majorette Competition Classification Considerations

- A. A legal Majorette section in competition with at least two other like sections and competing one year (January-December) may petition to drop backwards one division only if they have not won a 1st or 2nd place award in their division. When in competition with only one other like section and competing one year, the section may petition to drop backwards one division only if they have not won a 1st place award in their division.
- B. A Corps may also petition to drop backwards one division if it has 50% or more turnover in membership. This pertains only to Juvenile, Junior, and Senior sections.
- C. A request for a change in Majorette classification must be submitted in writing with the reason for wishing to do so to the Majorette Judge's Board Chairperson by the May 1st of the competing year. A membership roster must be included with the request if the 50% rule is the reason for petitioning the change.
- D. A petition by a Majorette section to move backwards may or may not be approved. The Judge's Chairperson will notify each Corps requesting a move orally or in writing. The Majorette Judge's Board reserves the right to alter any decisions they make on requests to change Corps status.

3. Eligibility

- A. Majorette Corps may consist of the following twirling sections: Baby Dolls, Tiny Tots, Juveniles, Juniors, Seniors, and Complimentary Units. Each section within a Corps MUST be designated by a banner. Banners must have letters large enough to be easily read; avoid abbreviations. At a Field Day, any section that does not have a banner will not be judged. Banner carriers may carry more than one banner (including head banner), and pass in front of the judges stand more than once. One person may carry all banners and should stand in a position so that the banner may be clearly seen by the judges. When performing without banners at a parade, the Corps takes the chance that the judge may judge a twirling section under the wrong category.

- B. A Majorette Corps must have all three twirling sections (Juvenile, Junior, and Senior) in order to compete for maximum points on the score sheet. A Corps with two or one of these sections may compete but only for the points designated for those sections. A Corps may have only one Juvenile, one Junior, and one Senior section at any one event. At a field day, if a Corps has more than one of any of these sections, neither section will be judged. At a parade, if a Corps has more than one of any of these sections, the first section will only be judged.
- C. ALL TWIRLING SECTIONS must have a minimum of 2 members PERFORMING THE SAME ROUTINE (within each section) for the entire performing area in order to be considered a legal section.
- D. If a member in any legal section has to drop out before the finish line because of a medical emergency, that person must, in the opinion of the judge, have completed at least the first 50% of the routine in order for the section to be considered a legal section.
- E. A member of a corps judged by the majorette judges may pass in front of the judge's stand more than once as a member of a percussion unit, a colorguard, or as a banner carrier without any deduction. However, a member of a corps judged by the majorette judges may not pass through the judging area more than once to be judged by the majorette judges. A 15 point deduction per infraction will be imposed and deducted from the total majorette corps score. A person may perform with only one corps at a single event as a majorette. If two or more corps are directed or instructed by the same person, no member of one of these corps may march with another corps of lesser status during a marching season; a 15 point deduction per infraction will be imposed and deducted from the total majorette corps score.
- F. Ages/Age Limit: There is no age limit for marching as a majorette in a corps with the exception of Baby Dolls and Tiny Tots, which is no older than 8 years as of January 1 of the competing year. Any Baby Doll or Tiny Tot section found to have overage members will not be judged for a Baby Doll or Tiny Tot award. If a question arises concerning the age of a competitor in a CAMA majorette event, written proof of age, i.e., birth certificate, must be available or the section will be subject to disqualification.
- G. At parades, all corps will be judged on the CAMA Majorette Parade Scoresheet, Form 1A. At field days, all corps will be judged on CAMA Majorette field day scoresheets (Form 2A, 2B, 2C, 2D).

4. Leaders

- A. Each corps should have only one leader per section at any one performance. The member giving the introductory presentation will be judged as the leader. If two give an introductory presentation, neither will be judged.
- B. In order to be considered the leader of a section, the performer must:
 1. Stay reasonably close to the members she is leading.
 2. Do a required introductory fancy presentation, toss, or twirls up to 24 counts (counting will stop for drops).
 3. If leading a Baby Doll or Tiny Tot group, the leader must be no older than 8 years of age as of January 1 of the competing year. If a Baby Doll or Tiny Tot leader is found to be overage the leader and section will not be judged.
 4. Be leading the proper minimum number of other members, not necessarily over the start line during the presentation.
- C. If leader awards are offered, leaders will be judged for the following section divisions: Baby Dolls, Tiny Tots, Juveniles, Juniors, Seniors, and complimentary. Leader masters may be used for judging at parades and must be used at field days (Form 3A).
- D. When judging leaders, all penalties incurred by the leader will be assessed against the corps on their scoresheet, as well as on the leader scoresheet, i.e., drops, out-of-steps, forward motion

(during routine only; not during presentation), etc., and the leader's performance will be judged from the beginning of her salute to the end of the section's routine.

5. Other Sections

A. Baby Dolls and Tiny Tots

1. Baby Dolls and Tiny Tots will include only those sections aged 0-8 (actual age as of January 1 of the competing year - mandatory age at field days; recommended age for parades). Each corps may have an unlimited number of Baby Doll and/or Tiny Tot sections but they **MUST** be labeled Baby Dolls and/or Tiny Tots (Example: #1, #2, green, blue, silver, etc.). Any other labeled sections in this age group will not be judged. Any Baby Doll or Tiny Tot section found to have overage members will not be considered for a Baby Doll or Tiny Tot award.
2. Baby Dolls and Tiny Tots will be judged separately and only when a specific Baby Doll or Tiny Tot award is offered.
3. Baby Dolls and Tiny Tots must have a minimum of 2 members performing the same routine to compete for an award.
4. All Baby Doll and Tiny Tot age groups must march the entire distance of a parade or field day to be considered for an award.
5. Neither Baby Dolls nor Tiny Tots add to nor detract from the overall score of a corps.
6. At parades, Baby Dolls and Tiny Tots will not be judged on the CAMA majorette parade scoresheet. At field days, they will be judged on the CAMA majorette Baby Dolls and Tiny Tots scoresheets (Form 2A, 2B).

B. Complimentary Units

1. The definition of a complimentary unit is one of beginner marchers or a training corps consisting of 2 or more members doing the same routine. These could include two-baton, flags, etc.
2. Each corps may have an unlimited number of training units marching, and they **MUST** be behind a specific banner (such as "flags", "beginners", "jets", "Comp. Unit").
3. Complimentary units will be judged separately and only when a specific complimentary unit award is offered.
4. Complimentary units neither add nor detract from the overall score of the corps.
5. Complimentary units will not be judged on the majorette parade corps scoresheet at parades. They will be judged on the CAMA majorette scoresheets (Form 2C) at field days.

6. Miscellaneous Information

A. Ties

1. In the event of a tie, it is at the discretion of the field day director whether or not to award duplicate honors. If not, ties will be broken as follows; the higher twirling score (after penalties) determines placing. In case of a tie of the twirling score, the M & M score (after penalties) will determine placing. If the M & M scores are also tied, the showmanship score (after penalties) will determine the placing. A notation will be made on the master as to how the tie was broken.

B. Complaints

1. All complaints must be in writing, signed, and given to the majorette judge organization chairperson. Name will be withheld upon request. The complaint will be reviewed by the majorette judges organization officers and the ethics & grievance committee. The person mentioned in the complaint will be notified within 7 days that a complaint will be discussed. Absolutely no oral or unsigned complaints will be considered. If the Board Chairperson does not feel they can make a fair decision, the complaint/suggestion should be taken to the Executive Board for final action.
2. All complaints will be reviewed by the above persons and appropriate action taken by them.

3. Complaints or violations concerning a judge will be reviewed by the majorette judges organization officers and the ethics & grievance committee. Any judge found deficient will be subject to retesting or dismissal.
4. Only a director or instructor of a corps, team or individual may approach a CAMA judge with questions or clarifications of scoring at a particular event. Once the judge has answered the inquiries to the best of her/his ability, the matter is concluded. The judge's decision is final.
5. Complaints concerning ages, status, etc. must be signed and submitted in writing to a judge or event director, BEFORE awards are presented. IF awards have been given, the complaint should be sent to the Majorette Judges Organization Chairperson within 24 hours of conclusion of the event.

C. Ethics

The Following items are considered by all CAMA judges organizations to be against the principles and ethics of the CAMA organization, and no corps should consider such action.

1. Holding back a corps performance (such as not marching all sections) or sandbagging (such as not giving its best performance) for the purpose of not advancing to the next competing classification.
2. Bringing in members to perform who have not previously performed with that corps, to perform with it at the CAMA championships.
3. Any concerns regarding the above two items or any other breach of CAMA ethics should be put in writing and submitted to the majorette judges organization chairperson, who will act liaison for all judges organizations, for corrective action if necessary.

7. CAMA Pom Pon Parade Corps/Section

- A. A pom pon parade corps section must have 4 members performing the same routine in order to be eligible to compete for pom pon awards.
- B. The M & M judge will judge the entire pom pon parade corps scoresheet (Form 5A).
- C. Every pom pon squad at a field day will receive a scoresheet (Form 5A). Master scoresheets (Form 5B) will be posted and/or provided.
- D. Pom pon leader awards are optional; however, if majorette leader awards are given, pom pon leader awards OVERALL must also be given.

8. Pom Pon Parade Corps Scoresheet Explanation/ Total Possible Points: 100

A. Routine (40 points)

1. **Difficulty**- The extent to which intricate arm/body movements are incorporated into the routine.
2. **Variety and Originality**- The number of different maneuvers represented throughout the routine. The extent to which new, different or unusual maneuvers or effects are used or standard and basic maneuvers are executed in new and different ways.
3. **Teamwork**- The extent to which the members of the team perform as a unit.
4. **General Technique**- The proper execution of pom movers.
5. **Intricacy of Movement**- The state or quality of difficulty in the routine.
6. **Special Effects**- The extent to which unusual or spectacular moves, ticks, props are used.
7. **Penalties**-
 - a) Unintentionally dropped pom: Minus 0.5 points for each infraction.
 - b) Unison: Movement that is unintentionally out of synchronization with other performers. Minus 0.1 point for each infraction.

B. Marching and Maneuvering (40 points)

1. **Difficulty**- The extent to which more intricate drill, dance, and strut moves are represented in the routine.

2. **Variety and Originality-** The number of different maneuvers represented throughout the routine. The extent to which new, different or unusual maneuvers or effects are used or standard and basic maneuvers are executed in new and different ways.
3. **Formations-** The extent to which a variety of formations and positions are performed, showing originality and imagination as well as a lack of errors in execution, spacing, and alignment.
4. **Dance and Strut Moves-** The incorporation of dance and strut moves into the performance of the routine.
5. **Body Control-** The extent to which body movements are used and executed.
6. **Difficulty of March Combinations with Pom Work-** The extent to which more intricate drill, dance, and strut moves are executed while incorporating pom movement.
7. **Penalties-**
 - a) **Alignment/Spacing:** Maintaining straight files (front to back) and straight ranks (side to side). Maintaining proper spacing between lines and individuals. Minus 0.1 point for each infraction.
 - b) **Out-of-Step:** Left foot not hitting the ground exactly on the strong beat of the music. Minus 0.5 points for each infraction.
 - c) **Forward Motion:** A corps will be penalized after each 8 counts, if, after each 8 counts the LAST person or line does not maintain forward motion within the 8-count limit (refers to the section performing in front of the judges). After performing in one spot for 8 counts, the last person or line MUST move forward on the next count (either the 9 or 1 count). Minus 1.0 point for each infraction.
 - d) **Gray Area Penalty:** Each section in which any member fails to cross the 60 foot line into the gray area (turn around area) will be penalized. Minus 2.0 points per section for each infraction.

C. Showmanship (10 points)

1. **Smiles/Attitude & Projection/Spirit-** Assess the overall effectiveness of the performance by considering facial expressions, smiles, eye contact, and display of confidence and pep; also group confidence, spirit, and sense of pride and honor displayed. Bad attitude will include poor sportsmanship, talking in ranks, and lack of bearing and foul language. Poor projection will include over exaggeration of body movements and head positions.
2. **Performing to Audience-** Audience reaction and appeal may be considered when it is interpreted by the judge to be a direct result of a corps' superior performance and not a reaction of local or "hometown" supporters.

D. Appearance (10 points)

1. **Costume/Personal-** To include neatness and cleanliness of headgear, equipment, footwear, uniforms, and personal hygiene. No two piece costume exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).
2. **Uniformity-** Judge whether or not costumes and equipment are a like or complement one another and whether or not part of the uniform or equipment is missing or dropped.
3. **Penalties:**
 - a) **Lack of uniformity:** Consideration given for marching conditions. Minus 0.2 points for each infraction.
 - b) **Interference by a corps affiliate:** Verbal coaching or cues by a non-performing members of a corps to include parents, directors, etc., to such a degree that in interferes with the judging of the corps. This also includes interference to a corps that is performing in front of the judges by members of a non-performing corps. Minus 1.0 point for each infraction.

9. Majorette Scoresheet Explanation/ Total Possible Points: 100

The majorette scoresheet consist of Form 1A for parades and Form 2A (Baby Dolls), 2B (Tiny Tots), 2C (Comp. Unit) and 2D (Juveniles, Juniors, Seniors) for field days.

A. Marching and Maneuvering (M & M) (40 points)

1. **Difficulty**- The extent to which more intricate drill and strut moves are represented in the routine.
2. **Variety**- The number of different, standard, or basic maneuvers and footwork represented in the routine.
3. **Originality**- The extent to which new and different maneuvers or effects are performed, or standard or basic maneuvers and effects executed in different ways.
4. **Execution**- The degree of proficiency with which each corps member properly performs the maneuvers and footwork within the routine, both individually and in conjunction with other group members. Consider out-of-step and alignment.
5. **Smoothness and Grace**- Uninterrupted flow of body and baton movements, to include posture, free hand, leg lines, and pointed toes.
6. **Penalties:**
 - a) **Out-of-Step**: Left foot not hitting floor or ground exactly on strong beat of music or drums. If a corps has no accompaniment to distinguish a beat, the majority is correct. Minus 0.5 points for each infraction.
 - b) **Alignment/Spacing**: Maintaining straight files (front to back) and straight ranks (side to side). Maintaining proper spacing between lines and individuals. Minus 0.1 point for each infraction.
 - c) **Forward Motion**: A corps will be penalized after each 8 counts, if, after each 8 counts the LAST person or line does not maintain forward motion within the 8-count limit (refers to the section performing in front of the judges). After performing in one spot for the 8 counts, the last person or line MUST move forward on the next count (either the 9 or 1 count). Minus 1.0 point for each infraction.
 - d) **Grey Area Penalty**: Each section in which any member fails to cross the 6 foot line into the gray area (turn around area) will be penalized. Minus 2.0 points per section for each infraction.
 - e) **Passing through judging area more than once**: For each majorette marching through the judging area as a majorette more than one time; Minus 15 points for each infraction. This penalty will be deducted from the total majorette corps score.

B. Twirling and Baton Manipulation (40 points)

1. **Difficulty**- the extent to which intricate twirls and baton manipulations are incorporated into the routine construction; consider ambidexterity and age of performing group
2. **Variety**- The number of different twirls and twirling segments represented in the routine.
3. **Originality**- The extent to which new and different twirls or effects are performed, or standard or basic twirls are executed in a different way.
4. **Execution**- The degree of proficiency with which each corps member properly performs the tricks within the routine, both individually and in conjunction with other group members. consider also slips, breaks and 2-hand catches.
5. **Speed/Control**- The rapidity of baton movement and the ability to maintain possession of the baton and body coordination throughout the routine.
6. **Penalties:**
 - a) **Drop**: unintentional contact of baton with the ground. Minus 0.5 point for each infraction.
 - b) **2-Hand Catches**: Catch of baton toss with two hands. Minus 0.5 points for each infraction.
 - c) **Break/Off Pattern**: Unintentional interruption in flow of baton and/or incorrect baton angles. Minus 0.1 point for each infraction.
 - d) **Unison**: Movement the is unintentionally out of synchronization with the other performers. Minus 0.1 point for each infraction,
 - e) **Unretrieved Baton**: A dropped baton that is not picked up by a performer as soon as possible. Minus 1.0 point for each infraction.

C. Appearance/Showmanship (20 points)

1. **Costume/Personal-** To include neatness and cleanliness of headgear, batons, equipment, footgear, uniforms and personal hygiene. No two piece costumes exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).
2. **Uniformity-** Whether or not equipment is missing, whether or not costumes are alike or complement one another and whether or not part of the uniform is missing or dropped. This includes hats, crowns, feathers, sashes, tassels, gloves, cuffs, trim, braids, neck band, etc.
3. **Smiles/Attitude & Projection/Spirit-** To consider the overall effectiveness of a performance by considering facial expressions, smiles, eye contact, display of confidence and pep; also group confidence, spirit, and sense of pride or honor displayed. Bad attitude will include poor sportsmanship, talking in ranks, lack of bearing and foul language. Poor projection will include over exaggeration of body movements and head positions.
4. **Performing to Audience-** Audience reaction and appeal may be considered when it is interpreted by the judge to be a direct result of a corps' superior performance and not a reaction of local or "hometown" supporters.
5. **Penalties:**
 - a) **Lack of uniformity:** Footwear, headgear, obvious hair ornaments, trim, color, poorly fitted uniform, uniform pieces missing, uniforms in poor condition, wrinkled uniforms or accessories, extremely worn baton ends, batons (if wrapped or with color strips; some missing), undergarments showing during performance, messy hair, colored fingernail polish, jewelry, and chewing gum. Consideration given for weather & marching conditions. Minus 0.2 points for each infraction.
 - b) **Interference:** Verbal coaching or cues by non-performing members of a corps to include parents, teachers, directors, etc., to such a degree that it interferes with the judging of the corps. This also includes interference to a corps that is performing in front of the judges by members of a non-performing corps. Adults in the performing area to assist a crying tot, handing out towels, drinks, etc., anything which interferes with the judge's ability to judge a corps properly. Minus 1.0 point for each infraction.
6. **No Penalties for the Following**
 - a) Dirty footgear in bad weather or poor line-up conditions.
 - b) Not considered lack of uniformity: Hair in bad weather, batons or baton ends not alike, slightly faded or slightly different shades of uniform color, clear fingernail polish, entire sections wearing different footgear or headgear, leaders wearing different uniforms including footgear, obvious attempts at uniformity between sections, members with medical helps (casts, bandages, splints, wraps, supports, crutches, etc.), prescription sunglasses if claimed before start of the event.
 - c) Other sections: Illegal sections of less than 2 twirlers and featured twirlers, Baby Dolls/Tiny Tots (except when judged for a Tiny Tot award), any other non-baton carrying sections, such as percussion, colorguard, pom poms, acrobats, banner carriers, etc.
 - d) Non-interference: Parents or other adults helping sick children from performing area, designated equipment retrievers, persons placing or retrieving equipment, as long as not interfering with performances (for originality purposes).

10. Additional Explanation of Penalties

A. Forwards Motion

1. **Maintaining Forward Motion:** A corps will be penalized AFTER EACH 8 COUNTS if, after each 8 counts, the LAST person or line does not maintain forward motion within the 8-count limit (section performing in front of the judges). After performing on one spot for the 8 counts, the last person or line MUST move forward on the next count (either 9 or 1).

2. The Forward Motion rule will not be enforced at indoor competitions where a full performing area of 75 unobstructed feet in length (from start/finish line to midline) and 50 feet in width is not available, or under certain circumstances if all judges agree to drop it. The exception must apply to all groups competing against one another.
3. Forward Motion Penalty is minus 1.0 point for each infraction.

B. Poor Sportsmanship/Harassment of Judges

1. CAMA judges do not disqualify any corps (except for poor sportsmanship or harassment of judges) unless specifically directed to do so by a parade director. If the parade director is insistent on disqualification, even after CAMA rules are explained by the chief judge, then it will be written at the top of the scoresheet that the disqualification was the decision of the parade director and not CAMA judges.
2. Poor sportsmanship or harassment of judges displayed by corps members, parents, or individuals during or after an event and before presentation of awards may result in disqualification of that corps or individual performer. The judge who witnesses the infraction must discuss the problem with any other judges remaining and make the decision.
3. Poor sportsmanship or harassment of judges displayed after presentation of awards will result in the witnessing judge filing a complaint with the majorette judges organization officers and the ethics & grievance committee, who will decide what measures should be taken.
4. The ethics & grievance committee will contact the director of a corps having a complaint made against it regarding correction of the problem.

C. Penalties Causing a Negative Score

1. If the total scores after penalties results in a negative number, the score given will be a zero.

D. Grey Area Penalty

1. Each sections in which any member fails to cross the 60 foot line into the gray area (turn around area) will be penalized. Example: If 6 Juniors are performing and only 4 cross the 60 foot line a onetime penalty for the Juniors will be deducted, It is not assessed per member but rather per section.
2. Penalty will be taken on the marching and maneuvering scoresheet.
3. Minus 2.0 points per section for each infraction.

11. CAMA Pom Pon Team Guidelines

A. Eligibility

A pom pon team must have 4 members performing the same routine in order to be eligible to compete for pom pon awards. If a team requests to perform with only 3 members for a scoresheet only, the performance will not count toward the minimum attendance requirements to qualify for CAMA championships.

B. Determining Status

Pom pon teams will be judged overall.

C. Judges & Scoring

In pom pon team competition two judges will judge the entire scoresheet (Form 6A). Judges scores will be tallied and placement points will be given according to each judge's results. Teams will be placed according to the total placement points (lowest points being 1st place). Ties will be broken by total combined tallied scores from both judges. In the event scores remain tied, the tie will then be broken by total combined tallied scores from both judges using the captions on the scoresheet in the following order: repertoire, dance and maneuvering, production. A notation will be made on the masters as to how the tie was broken. Master scoresheet (Form 6B) will be posted and/or provided.

D. Divisions

Five divisions (judged overall) must be offered in pom pon teams. Categories (figured by average age; add ages of all members as of January 1 of the competing year and divide by the number of members on the team) will be:

- | | | | | |
|-------------|---|------|---|-------------------------------------|
| a) Pee Wee | - | - | - | all members must be age 5 and under |
| b) Tiny Tot | - | 0.0 | - | 7.9 years |
| c) Juvenile | - | 8.0 | - | 10.9 years |
| d) Junior | - | 11.0 | - | 14.9 years |
| e) Senior | - | 15.0 | - | over |

An individual may not compete in more than one pom pon team of the same age division at the same event

Situation: If a team loses members and it changes the average age, the team should continue to compete in the same category; or, if time warrants, compete in both age categories.

E. Music

Pom pon teams may use their own music.

F. Timing

Time limit: 2-3 minutes. Timing begins and ends with first and last beat of music. Stopwatch will be used.

G. Props

Props may be used, but pom pons must be used for at least 50% of the routine. A 5.0 point penalty will be assessed if poms are not used for 50% of the performance. Stopwatch will be used.

H. Performing Area

It is strongly recommended that the minimum performing area be the size of a small gymnasium floor (40' x 60') and the boundaries be clearly marked.

I. Disqualification

Because of safety concerns for performers, pom pon teams may not perform pyramids, body tosses, body mounts, or any other move that would require a spotter. The penalty will be disqualification.

J. Required Moves

None

12. Pom Pon Team Scoresheet Explanation/ Total Possible Points: 100**A. Repertoire (25 points)**

1. **Difficulty**- The extent to which more complex arm, leg, and body moves are used in pom work, formation changes and dance moves. Consider speed and tempo of performance.
2. **Variety and originality**- The number of different segments represented throughout the routine. The extent to which new, different, or unusual pom moves or effects are used or standard and basic pom moves are executed in new and different ways.
3. **Teamwork**- The extent to which the members of the team perform as a unit.
4. **General Technique**- The proper execution of pom moves.
5. **Correlation to music**- The extent to which the routine movements flow or correlate with the tempo, mood, and/or theme of the music.
6. **Intricacy of Movement**- The state or quality of difficulty in the routine.
7. **Special Effects**- The extent to which unusual or spectacular moves, tricks, or props are used.

8. Penalties

- a) **Unintentionally dropped pom pon**: Minus 0.5 point for each infraction

- b) **Unison:** Movement that is unintentionally out of synchronization with the other performers. Minus 0.1 point for each infraction.
- c) **Timing Penalty:** Minus 0.1 point for each second over or under the time limit of 2-3 minutes.
- d) **50% Pom Use:** Minus 5.0 points if poms are not used 50% of the performance (stopwatch will be used).

B. Dance and Maneuvering (25 points)

- 1. **Difficulty-** The extent to which intricate drill, dance, strut, and body movements are incorporated into the routine.
- 2. **Variety & Originality-** The number of different maneuvers represented throughout the routine. The extent to which new, different or unusual maneuvers or effects are used or standard and basic maneuvers are executed in new and different ways.
- 3. **Formations-** The extent to which a variety of formations and positions are performed, showing originality and imagination as well as the cleanliness or lack of errors in execution, spacing and alignment.
- 4. **Dance and Strut Moves-** The incorporation of dance and strut moves into the performance of the routine.
- 5. **Body Control-** The extent to which body movements are used and executed.
- 6. **Difficulty of Dance Combinations with Pom Work-** The extent to which more intricate dance moves are executed while incorporating pom movement.
- 7. **Penalties-**
 - a) **Out-of-Step:** Left foot not hitting the ground exactly on the strong beat of the music. Minus 0.5 point for each infraction.
 - b) **Alignment/Spacing:** Maintaining straight files (front to back) and straight ranks (side to side). Maintaining proper spacing between lines and individuals. Minus 0.1 point for each infraction.

C. Production (25 points)

- 1. **Opening-** The extent to which the opening or beginning moves of the routine are eye-catching, mood setting, generate anticipation, show originality, have good execution and musical coordination, and show maintenance of energy level.
- 2. **Finale-** The extent to which the final or ending moves of the routine are climatic and eye-catching, original or unique, well coordinated to the rest of the routine, have good execution and coordination, and show maintenance of energy level.
- 3. **Creativity-** The amount of imagination put into the routine to create the desired effect.
- 4. **Change of Pace-** The use of music with various moods and tempos.
- 5. **Floor Coverage-** The use of as much of the performing area as possible.
- 6. **Special Effects-** The extent to which unusual or spectacular moves, tricks, or props are used.
- 7. **Musical Interpretation-** The extent to which movements have been coordinated with various moods and beats in the music.

D. Showmanship (15 points)

- 1. **Smiles/Attitude & Projection/Spirit-** Assess the overall effectiveness of the performance by considering facial expressions, smiles, eye contact, and display of confidence and pep; also group confidence, spirit, and sense of pride and honor displayed. Bad attitude will include poor sportsmanship, talking in ranks, lack of bearing, and foul language. Poor projection will include over exaggeration of body movements and head positions.
- 2. **Performing to audience-** Audience reaction and appeal may be considered when it is interpreted by the judge to be a direct result of a team's superior performance and not a reaction of local or "hometown" supporters.

E. Appearance (10 points)

1. **Costume/Personal-** To include neatness and cleanliness of headgear, equipment, footgear, uniforms, and personal hygiene. No two piece costumes exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).
2. **Uniformity-** Judge whether or not costumes and equipment are alike or complement one another; whether or not part of the uniform is missing or dropped; and whether or not equipment is missing.
3. **Penalties:**
 - a) **Lack of uniformity-** Consideration given for marching conditions. Minus 0.2 point for each infraction.
 - b) **Interference by a team affiliate-** Verbal coaching or cues by non-performing members of a team to include parents, teachers, directors, etc., to such a degree that it interferes with the judging of the team. This also includes interference to a team that is performing in front of the judges by members of a non-performing team. Minus 10.0 points for each infraction.

13. Dance Twirl Team Guidelines

A. Eligibility

A dance twirl team must have a minimum of 4 members performing the same routine in order to be eligible to compete for awards. If a team requests to perform with only 3 members for a scoresheet only, the performance will not count toward the minimum attendance requirements to qualify for CAMA championships.

B. Determining Status

Each corps or team director must keep track of each individual team member's wins. The team is declared to be an advanced team if at least half of the members on the team are advanced team twirlers based on their individual team wins. If less than half of the team members are advanced then the team is beginner. There is no need to petition the majorette judges board for status change. Team members carry their team wins, from team to team, from corps to corps, age group to age group, ---forever.

Beginner teams will also become advanced after three (3) first place wins (in competition with at least one other dance twirl team).

Dance twirl teams are allowed to enter in both the beginner and/or advanced categories at the same contest. If a Beginner team enters the advanced category and wins first place in the advanced category (in competition with at least one other advanced team), they must remain advanced and cannot enter into the lower division for the remainder of the season.

Situation: If a team starts the year in the advanced category and then losses members which changes its status, the team must stay in the advanced category for the remainder of the year.

C. Judges & Scoring

In dance twirl team competition two judges will judge the entire scoresheet (Form 7A). Judges scores will be tallied and placement points will be given according to each judge's results. Teams will be placed according to the total placement points (lowest points being 1st place). Ties will be broken by total combined tallied scores from both judges. In the event scores remain tied, the tie will then be broken by total combined tallied scores from both judges using the captions on the scoresheet in the following order: twirling, dancing, production. A notation will be made on the masters as to how the tie was broken. Master scoresheets (Form 7B) will be posted and/or provided.

*Note: Out-of-step penalties will be considered under unison and dance execution.

D. Divisions

Teams will be judged as Beginner or Advanced in all age divisions except for Pee Wee which will be offered as overall.. Age divisions (figured by average age; add ages of all members as of January 1 of the competing year and divide by the number of members on the team) will be:

- | | | | | |
|------------------|---|------|---|------------|
| a) Pee Wee team- | all members must be age 5 and under (overall) | | | |
| b) Tiny Tot | - | 0.0 | - | 7.9 years |
| c) Juvenile | - | 8.0 | - | 10.9 years |
| d) Junior | - | 11.0 | - | 14.9 |
| e) Senior | - | 15.0 | - | over |

An individual may not compete in more than 1 dance twirl team of the same age division at the same event.

Situation: If a team loses members and it changes the average age, the team should continue to compete in the same age category; or, if time warrants, compete in both age categories.

E. Music

Dance twirl teams may use their own music.

F. Timing

Time limit: 2-3 minutes. Timing begins and ends with first and last beat of music. Stopwatch will be used.

G. Props

Props may be used, but batons must be used for at least 50% of the routine. A 5.0 point penalty will be assessed if batons are not used for 50% of the performance. Stopwatch will be used.

H. Performing Area

It is strongly recommended that the minimum performing area be the size of a small gymnasium floor (40' x 60') and the boundaries be clearly marked.

I. Required Moves

Must incorporate dance moves and legwork into routine.

14. Dance Twirl Team Scoresheet Explanation/ Total Possible Points: 100

A. Twirling (25 points)

1. **Difficulty**- The extent to which more intricate twirls and baton manipulations are incorporated into the routine construction; consider ambidexterity and age of performing team.
2. **Variety and Originality**- The number of different twirls or twirling segments represented in the routine. The extent to which new and different twirls or effects are performed or standard and basic twirls are executed in new and different ways.
3. **Control**- The ability to maintain possession of the baton and body coordination throughout the routine.
4. **Execution**- The degree of proficiency with which each team member properly performs the tricks within the routine, both individually and in conjunction with other team members.
5. **Teamwork**- The extent to which the members of the team perform together as a unit.
6. **Difficulty of Twirling with Dance Combinations**- The extent to which more intricate twirling techniques is utilized along with dance moves.
7. **Penalties:**
 - a) **Drops:** Unintentional contact of baton with the ground. Minus 0.5 point for each infraction.
 - b) **2-Hand Catches:** Catch of a baton toss with two hands. Minus 0.5 point for each infraction.

- c) **Breaks/Slips:** Unintentional interruption in flow of baton. Minus 0.1 point for each infraction.
- d) **Off-pattern:** Incorrect baton angles. Minus 0.1 point for each infraction.
- e) **Unison:** Movement that is unintentionally out of synchronization with the other performers. Minus 0.1 point for each infraction.
- f) **50% Baton Use:** Minus 5.0 points if batons are not used 50% of the performance (stopwatch will be used).

B. Dance (25 points)

- 1. **Difficulty-** The extent to which intricate dance movements are incorporated into the routine.
- 2. **Variety & Originality-** The number of different, standard or basic dance moves represented in the routine. The extent to which new and different dance moves or effects are performed or standard and basic dance moves are executed in new and different ways.
- 3. **Execution-** The degree of proficiency with which each member properly performs the dance within the routine, both individually and in conjunction with the other team members.
- 4. **Smoothness and Grace-** Uninterrupted flow of body and baton movement.
- 5. **Body Control-** The extent to which body movements are used and executed.
- 6. **Difficulty of Dance Combinations with Twirling-** The extent to which more intricate dance moves are executed with twirling in the routine.

C. Production (25 points)

- 1. **Opening-** The extent, to which the opening or beginning moves of the routine are eye-catching, mood setting, generate anticipation, show originality, have good execution and musical coordination, and feature good member placement in the performing area.
- 2. **Finale-** The extent, to which the final or ending moves of the routine are climatic and eye-catching, original or unique, well coordinated to the rest of the routine, have good execution and coordination, and show maintenance of energy.
- 3. **Creativity-** The amount of imagination put into a routine to create the desired effect.
- 4. **Change of Pace-** The use of music with various moods and tempos.
- 5. **Floor coverage-** the use of as much of the performing area as possible.
- 6. **Special Effects-** The extent to which unusual or spectacular moves, tricks, or props are used.
- 7. **Musical Interpretation-** The extent to which movements have been coordinated with various moods and beats in the music.
- 8. **Penalties:**
 - a) **Alignment/Spacing-** Maintaining straight files (front to back) and straight ranks (side to side). Maintaining proper spacing between lines and individuals. Minus 0.1 point for each infraction.
 - b) **Timing Penalty-** Minus 0.1 point for each second over or under the time limit of 2-3 minutes.

D. Showmanship (15 points)

- 1. **Smiles/Attitudes & Projection/Spirit-** Asses the overall effectiveness of the performance by considering facial expressions, smiles, eye contact, and display of confidence and pep; also group confidence, spirit, and sense of pride and honor displayed. Bad attitude will include poor sportsmanship, talking in ranks, and lack of bearing and foul language. Poor projection will include over exaggeration of body movements and head positions.
- 2. **Performing to Audience-** Audience reaction and appeal may be considered when it is interpreted by the judge to be a direct result of a team's superior performance and not a reaction of local or "hometown" supporters.

E. Appearance (10 points)

1. **Costume/Personal-** To include neatness and cleanliness of headgear, equipment, footwear, uniforms, and personal hygiene. No two piece costumes exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).
2. **Uniformity-** Judge whether or not costumes and equipment are alike or complement one another; whether or not part of the uniform is missing or dropped; and whether or not equipment is missing.
3. **Penalties:**
 - a) **Lack of Uniformity-** Consider given for marching conditions. Minus 0.2 points for each infraction.
 - b) **Interference by a team affiliate-** Verbal coaching or cues by non-performing members of a team to include parents, teachers, directors, etc., to such a degree that it interferes with the judging of the team. This also includes interference to a team that is performing in front of the judges by members of a non-performing team. Minus 10.0 points for each infraction

15. Individual Event Guidelines

A. Individual Classifications

1. **Novice-** This division is offered for individuals who have never competed in a particular individual event prior to the current marching season or for those who have not yet advanced from their novice status to the beginner division. Wins do not determine novice status.
2. **Beginner-**An individual is considered beginner upon winning 3 first place awards in competition with at least one (1) other in the novice division. Once an individual has advanced from novice to beginner, they may never return to novice.
3. **Intermediate-** This division is offered for twirling solo only. Upon winning 3 first place awards in competition with at least (2) others an individual must move to the advanced twirling solo division.
4. **Advanced-**An individual is considered advanced upon winning 3 first place awards in competition with at least one (1) other in the beginner division. Once advanced, an individual must stay advanced forever, whether or not they win, even though age division changes.
5. **Overall-**This division is for all baby 0-4 events and may be used for any non-sanctioned CAMA events.

*Note: Individual competitors may self-advance to a higher division at anytime but once there may never return to a lower division whether or not they win, even though age division changes. Questions of status of another competitor may be done at anytime during the year. Self-advancement for Miss CAMA or twirling status disputes must be submitted to the majorette judges board at least two (2) weeks prior to CAMA Championships.

B. Clarifications for Classification

1. Baby event wins do not count toward advancement and are offered in the overall category only.
2. Individual competitors may not enter more than one division in any category at the same contest. If you are novice competitor and decide to enter the beginner division (not based on wins) you must stay in the beginner division whether or not you win and may never return to the novice division.
3. Individual competitors who win 1st place in an overall sportswear/queen event must count the win as one (1) win towards their advancement status in the best appearing category.
4. If an individual competitor enters Miss CAMA in the advanced division by reason of her parade majorette status but is novice or beginner in basic strut or best appearing and wins a 1st place in either event, the win will count toward her advancement in the novice or beginner division for those events.
5. Individual event status in other organizations will prevail in all CAMA-sanctioned events. This includes basic strut, modeling and twirling status. Intermediate and advanced

status from other organizations will be considered advanced for CAMA-sanctioned events.

C. Age Divisions

1. Age divisions for all individual events (unless an age division must be split because of a large number of competitors) will be:

Overall	-	0-4
Novice, Beginner, & Advanced	-	5-6,7-9,10-12,13-15,16-18, 19-over
2. Age division may be split differently because of a large number of contestants, except 0-4 which must stay as is. Age divisions may not be combined.

D. Ties

In the case of individual contest ties, where duplicate awards are not available, the judge will break the tie with the exception of individual dance twirl. Individual dance twirl ties will be broken by total combined tallied scores from both judges. In the event scores remain tied, the tie will then be broken by total combined tallied scores from both judges using the captions on the scoresheet in the following order: twirling, dancing, production. A notation will be made on the masters as to how the tie was broken.

E. Protection Rule (for individual events only)

When judging novice and beginner individual events, if, in the opinion of the judge, a contestant does not give a first place performance and should not be able to count a 1st place award to her/his advancement to the beginner or advanced category, the judge may award her/him 2nd place. In such a case, the judge may not award a trophy. If awarded, it would be designated as a second place award.

F. Caliber of performance rule (for individual events only)

In all categories of individual competition, if, in the opinion of the judge, contestants are not performing up to the award, the judge does not have to give all or any of the awards.

No one may request a judge to invoke either of the above two protections. It is up to the judge's discretion whether or not they should be used to keep a student from advancing too soon.

G. Wrong Age Given (for individual events only)

Ages will be actual age as of January 1 of the current year. Ages must be accurate and honest. If a contestant sends in her/his application with a wrong age, the contestant will be disqualified to compete once individual events have started.

H. Reporting to the Lane (for individual events only)

In all categories of individual competition, a contestant must report to the lane themselves or be represented by an adult before the lane begins or they put at risk their eligibility to compete in that event. This is at the discretion of the judge on the lane. Once contestants have reported to the lane and the judging begins, any interference will result in disqualification. Judges will not be approached once the division has started. Problems should be reported to the lane starter or the field day director.

16. Individual Event Categories

A. Basic Strut (see Comment Sheet Form 15)

Each contestant will be judged while marching individually in a square two times- once with right corners and once with left corners. Judge may ask finalist to march "follow the leader". All basic strut individuals will be considered for placement with highest consideration going to contestants marching in time with the music. If no contestants are in time with the music, first place will not be awarded and Caliber of Performance or Protection Rule must be used.

Toes: Pointed (side view); straight up & down (front view)- no turning inward or outward

Knees:	Hip level (side view); close together (front view)
Posture:	Slight arch in small of back, straight shoulders (no leaning)
Showmanship:	Personality projection
Eye Contact:	Look at judge as long as shoulder line is straight
Personal:	Hair, cleanliness, accessories, makeup, and attire suitable for age
Costume:	No two piece costumes exposing midriff allowed at CAMA sanctioned or unsanctioned events (ex: bathing suit style).
Corners:	Must be able to do both right and left corners
Legs:	Straight (lock knees)

Judge: In time with music is FIRST consideration. DO NOT CONSIDER STYLE OF LEG (kicking out, rolling out, straight up and down). Eliminations may be made (does not mean an award). Double check names of finalists. May discuss what contestant did wrong, if desired.

B. Baby Strut (0-4 years)

Same rules as for Basic Strut. Child must complete category (walk-offs will be disqualified). No interference by parent, etc. All basic strut individuals will be considered for placement with highest consideration going to contestants marching in time with music.

C. Military Strut

Marching in time with music (left foot on strong beat of music) ****First Consideration****

Knees & Toes:	Same as Basic Strut
Posture:	Same as Basic Strut
Personal:	Same as Basic Strut
Costume:	Same as Basic Strut (hat not necessary, especially in hot weather)
Military Bearing:	Expressionless, eyes straight ahead, snap, precision, military left hand, originality of march, no wobble of baton, baton angle consistent with style

Judge: Instructions same as for Basic Strut.

D. Super X (see Scoresheet Form 9A)

X-pattern routine, in step marching on first 4 beats of first leg of pattern following presentation and salute, second, third, and fifth leg.

Time:	Max. time limit 2:00 minutes (timing/judging begins with first movement and ends with end salute)- if music stops, contestants and timing stop until music and/or contestant resumes. Penalty -0.1 point for each second overtime.
Costume:	No two piece costume exposing midriff allowed at CAMA sanctioned or unsanctioned events (ex. bathing suit style).
Personal:	Hair, cleanliness, accessories, makeup, and attire suitable for age
*Salute:	Required following opening presentation and end of routine. Penalty- improper salute at beginning or end, -0.5 point each. No salute at beginning or end, -1.0 point for each.
Routine:	X-pattern in step marching on first 4 beats of first leg of pattern following presentation and salute. In step marching on first 4 beats of second, third and fifth leg. Twirls or releases, or floor contact other than the feet is not permitted.
Penalties:	-0.5 point for each out of step -0.5 point each for floor contact, aerials, lofting baton, or twirls -0.5 point for each drop -0.1 point for each break or slip -0.5point for each omitted required basic -0.5 point for each improper salute at beginning and/or end -1.0 point each for no salute at beginning and/or end

- 1.0 point for performing after salute
- 1.0 point for improper floor pattern
- 0.1 point for each second over/undertime

E. Best Appearing without Baton/Sportswear (see Comment Sheet Form 14)

Walking in a "T" pattern, with variations, basic modeling, without baton.

Modeling Considerations:

Major Mistakes: Stepping off with back foot and showing inside leg.

Poise: Natural overall look, avoid exaggerated walk, balance

Posture: Straight back and shoulders; head and chin up

Poses for best appearing: Not required

Poses for Sportswear: Will add to quality of routine, variety of poses, appropriate to age. Drawbacks are acceptable. The leg closest to the judge should always be in front when posing and when stepping off thus not exposing the inner part of the thigh to the judge.

Arms & Hands: Relaxed

Showmanship: Personality projection, facial expression, eye contact

Personal: Hair, cleanliness, accessories, makeup, and attire suitable for age

Best Appearing Costume: No two piece costumes exposing midriff allowed at CAMA sanctioned or unsanctioned events (ex: bathing suit style).

Sportswear Costume: Age appropriate sportswear outfit of contestant's choice

Judge : May discuss with contestant improvements to be made, if desired and time allows.

F. Baby Best Appearing/Sportswear (0-4 years)

Same guidelines as for Best Appearing without Baton.

G. Best Appearing with baton

Walking in a "T" pattern, with variations, utilizing baton with twirls to compliment ballet moves, dance moves, and poses.

In addition to considerations above for best appearing:

Routine: Variety will add to quality of routine; posture, balance, body and leg line

Judge: May discuss with contestant improvements to be made, if desired and time allows.

H. Parade Majorette & Baby Parade Majorette (see Scoresheet Form 8A)

Beginning with salute position, twirling one baton in place in front of the judges area (no props allowed) and ending with the baton in salute position.

Time: Max. time limit -2:30 minutes (timing/judging begins and ends with salutes). Penalty -0.1 point for each second overtime.

Costume: No two piece costumes exposing midriff allowed at CAMA sanctioned or unsanctioned events (ex. bathing suit style).

Personal: Hair, cleanliness, accessories, makeup, and attire suitable for age

***Salute:** Required at the beginning and end of routine. Penalty- improper salute at beginning or end, - 1.0 point each. No salute at beginning or end, - 2.0 points for each.

Routine : Beginning with a salute position, twirling one baton in place in front of the judges area (no props allowed) and ending in salute position. Timing/Judging starts at first salute and ends with final salute. Disqualification may result, at the discretion of the judge, if the category is not performed correctly. Anyone disqualified may not use that performance to meet qualifications for Miss CAMA competition.

Penalties: -0.5 point for each drop and 2-hand catch
 -0.1 point for each break, slip, and off-pattern
 -0.1 point for each second overtime
 -1.0 point for each improper salute at beginning and/or end
 -2.0 points each for no salute at beginning and/or end

I. Twirling Solo (see Scoresheet, Form 8A) (Scoresheet is also to be used for 2-baton & Duets)
 Individual twirling routine, generally in place.

Time: Max. time limit -2:30 minutes (timing/judging begins and ends with salutes)- if music stops, contestant and timing stop until music and/or contestant resumes. Penalty -0.1 point for each second overtime.

Costume: No two piece costumes exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).

Personal: hair, cleanliness, accessories, makeup, and attire suitable for age
***Salute:** Required at beginning and end of routine. Penalty- Improper salute at beginning or end, -1.0 point for each. No salute at beginning or end, -2.0 points for each;

Penalties: -0.5 point for each drop and 2-hand catch
 -0.1 point for each break, slip, and off-pattern
 -0.1 point for each unison error (duets only)
 -0.1 point for each second under time or overtime
 -1.0 point for each improper salute at beginning and/or end
 -2.0 points each for no salute at beginning and /or end

*Salute- Back of right hand with big end of baton in hollow of left shoulder, arm flat, elbow up, little end of baton down. No introductory twirling or moves before beginning salute or after ending salute will be judged.

J. Interview (see Comment Sheet Form 10)

Contestant interviewed in a seated position by one or more judges using predetermined questions.

Time: No time limit

Personal: Hair, Cleanliness, accessories, makeup, and attire suitable for age

Costume: No two piece costumes exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).

Considerations: Naturalness, posture, voice, ability to think and speak clearly and spontaneously, good use of grammar, and personality projection

Judge: Phrase questions in a way designed to elicit expanded answers and follow up if necessary.

K. Modeling/Interview (see Scoresheet Form 11)

This event will be a combination of the best appearing without baton and interview categories, as described in items E, F, and J above. Total points - 120

L. Fancy Costume

Originality of Design: New ideas, new styles

Construction: Correct seams, zipper; handwork; neat & finished

Fit:	How costume fits contestant (too loose, too tight)
Blending of Color:	Coordination if more than one color used
Accessories:	Gloves, headgear, footwear, wiglets (complimentary)
Personal:	Hair, cleanliness, accessories, makeup, and attire suitable for age
Costume:	No two piece costumes exposing midriff allowed at CAMA sanctioned or unsanctioned events (ex: bathing suit style).
Pose:	No talking, standing still, body carriage; no baton, no modeling- contestant may be asked to turn

Judge: Look at front and back of contestant. Do not judge on walking or turns of contestant. May discuss costume with contestant, if desired.

M. Individual Dance Twirl (see Scoresheet Form 13A)

The contestant will twirl one or multiple batons correlated to music of contestant's choice, while using the entire performing area.

Age Division:	Beginner and Advanced: Juvenile (0-10), Junior (11-14), Senior (15+)
Time:	0:30-2:30 minutes. Timing and judging begins with the first note of music and ends with the last note.
Costume:	No two piece costumes exposing midriff allowed in CAMA sanctioned or unsanctioned events (ex: bathing suit style).
Personal:	Hair, cleanliness, accessories, makeup and attire suitable for age.
Routine:	The routine should be a combination of dance and baton movements correlated to the music phrases, tempo, and rhythm of a recorded piece of music selected by the contestant. All dance movements and baton work must be executed with proper techniques and appropriate performance qualities for dance twirl. The simultaneous blending of body and baton will be demonstrated while displaying a broad base of skills.
Penalties:	-0.1 point for each second under or overtime -0.1 point for each break, slip, and off-pattern -0.5 point for each drop and 2-hand catch